



2018 Summer Impact Report

A look at the impact of summer programming at the Boys & Girls Clubs of Monterey County (BGCMC) made possible by generous donors, sponsors, partners, and volunteers. *Thank you for investing in our youth!*

“The Boys & Girls Club is my favorite place to be!” – Neblina M, 6-year-old member

Summer by the Numbers

- 1,525 youth participated in summer programs and activities
- 26,312 nutritious meals and snacks were served
- 565 youth participated in sports camps including Johnson-Toney Football and Gil Basketball Academy
- 117 youth received math and literacy intervention to prepare for the upcoming school year
- 50 field trips were offered



Members play together at a field day

Project-Based Learning (learning disguised as fun!)



4th-5th grade members doing computer coding

Members had a ton of fun doing hands-on STEAM projects (Science, Technology, Engineering, Arts, and Mathematics). Each project was tailored toward a specific grade group with the goal of helping them communicate, collaborate, problem solve and adapt. Middle and high schoolers created original clay art to film their own Claymation. Our 4th-5th grades created computer games and coding projects in Scratch, a graphical coding language, while K-3rd grades were

inspired by their favorite super heroes to explore engineering, physics, and teamwork. Teams presented their projects to family, friends, and the community at our Summer Showcase!

Summer Academy (keeping kids on track to succeed in school!)

- 117 youth were enrolled in special intervention programs for reading or math
- 100% of reading intervention program participants improved, increasing an average of 20.6 words per minute! The group completed 518 stories this summer
- 100% of math intervention participants logged 17,100 minutes within the program, averaging 2,192 min/week. The group progressed in 49 standards



Members earned special prizes as they completed their lessons!

4th grade member Robeauty started the summer reading intervention program testing at a first grade level. In just 8 weeks she was reading at a third grade level!



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“I learned how to read binary!”

-James, Coding Camp participant

STEAM (Science, Technology, Engineering, Art, Math) Showcase

- Over **100** hands-on projects challenged our members to improve in key learning skills such as Collaboration & Communication, Initiative & Self-Direction, Critical Thinking & Problem Solving, Flexibility & Adaptability, and Productivity & Accountability
- **15 grade-group** teams presented at the Summer Showcase which provided members the opportunity to share their projects and adventures with the community
- In Club-wide focus groups, members said the projects helped them improve in collaboration, adaptability, critical thinking and problem solving



A member shows off their Engineering Design project

“Oh, the places you’ll go!” Summer Field Trips

According to the National Education Association, youth participating in educational trips have better grades, are more likely to graduate from high school and college, and earn a greater income.

Below are some of the **50 field trips** we enjoyed!

- Lover’s Point Beach
- Elkhorn Slough
- Raging Waters
- Ariel Theater
- Toro Park
- Maya Cinema
- Ventana Wilderness Camp
- Hartnell College
- Rock Climbing
- Henry Cowell State Park
- San Carlos Beach
- Whale Watching
- Bowling
- Tatum’s Garden
- Santa Cruz Children’s Museum of Discovery
- Tours at UC Merced and Fresno State



Members enjoyed a lot of adventures this summer!

“I appreciate all that you do for my child. I didn’t realize all the programs you had or how much he would learn here!” -Salinas Parent